## BLADESINTHEDARK <br> SPECIAL ABIILITIES


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BLAADESINTHEDARK
CRIMINAL UNDERWORLD

| THE UNSEEN | ${ }_{\text {IIER }}^{\text {IV }}$ | ${ }_{\text {HoLD }}^{\text {S }}$ | starus |
| :---: | :---: | :---: | :---: |
| THE HIVE | Iv | s |  |
| THE CIRCLE OF FLAME | 11 | s |  |
| THE SILVER NAILS | 11 | s |  |
| LORD scurlock | 11 | s |  |
| THE CROWS | 11 | w |  |
| THE LAMPBLACKS | 11 | w |  |
| THE RED SASHES | 11 | w |  |
| THE DIMMER SISTERS | 11 | s |  |
| THE GRINDERS | 11 | w |  |
| THE BILLHOOKS | 11 | w |  |
| THE WRAITHS | 11 | w |  |
| THE GRAY CLOAKS | 11 | s |  |
| ULF IRONBORN | 1 | s |  |
| THE FOG HOUNDS | 1 | w |  |
| THE LOST | 1 | w |  |
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TIER: $\quad$, $11,111,1 \mathrm{~V}, \mathrm{v}$, VI
hold: weak, strong
status:
+3 Allies
+2 FRIENDLY
+1 helpful
0 neutral

- 1 interfering
-2 hostile
-3 war!


## WAR

| IMPERIAL MILITARY | TIER | ${ }_{\text {HoLI }}^{\text {S }}$ | ${ }^{\text {sarus }}$ |
| :---: | :---: | :---: | :---: |
| CITY COUNCIL | v | s |  |
| MINISTRY OF PRESERVATION | v | s |  |
| LEVIATHAN HUNTERS | v | s |  |
| IRONHOOK PRISON | iv | s |  |
| SPARKWRIGHTS | $1 v$ | s |  |
| SPIRIT WARDENS | iv | s |  |
| bluecoats | 111 | s |  |
| INSPECTORS | 111 | s |  |
| iruvian consulate | 11 | s |  |
| SKovlan consulate | 11 | w |  |
| the brigade | 11 | s |  |
| SEverosi consulate | 1 | s |  |
| dagger isles consulate | 1 | s |  |
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When you're at war with any number of factions (status -3), the following penalties apply:

- lose 1 hold (temporarily, while the war persists). this may knock you down a tier.
- pcs get only one free downtime action instead of two
- take + 1 heat from each score.
- your claims which generate coin (vice dens, fighting pits, fences, etc.) produce only half their normal income (round down).

| LABDR \& TRADE |  |  |  |
| :---: | :---: | :---: | :---: |
| THE FOUNDATION | ${ }_{\text {IIER }}^{\text {IV }}$ | HoLo | $\left.\right\|^{\text {starus }}$ |
| DOCKERS | 111 | s |  |
| GONDOLIERS | 111 | s |  |
| SAILORS | 111 | w |  |
| laborers | 111 | w |  |
| cabbies | 11 | w |  |
| CYPHERS | 11 | s |  |
| ink Rakes | 11 | w |  |
| RAIL JACKS | 11 | w |  |
| SERVANTS | 11 | w |  |
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| THE FRINGE |  |  |  |
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| THE CHURCH OF ECSTASY | ${ }_{\text {IIER }}^{\text {TV }}$ | ног <br> S <br>  | $\left.\right\|^{\text {sarus }}$ |
| THE HORDE | 111 | s |  |
| the path of echoes | 11 | s |  |
| THE FORGOTTEN GODS | 111 | w |  |
| THE RECONCILED | 11 | s |  |
| SKovlander refugees | 111 | w |  |
| the weeping lady | 11 | s |  |
| deathlands scavengers | 11 | w |  |
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## BLADESINTHEDARK

## LONG-TERM PROJECTS



